Adaptive Online Learning in Dynamic Environments

Lijun Zhang, Shiyin Lu, Zhi-Hua Zhou National Key Laboratory for Novel Software Technology Nanjing University, Nanjing 210023, China {zhanglj, lusy, zhouzh}@lamda.nju.edu.cn

Abstract

In this paper, we study online convex optimization in dynamic environments, and aim to bound the dynamic regret with respect to *any* sequence of comparators. Existing work have shown that online gradient descent enjoys an $O(\overline{T}(1+P_T))$

2.1 Static Regret

In static setting, online gradient descent (OGD) achieves an $O({}^{P}\overline{T})$ regret bound for general convex functions. If the online functions have additional curvature properties, then faster rates are attainable. For strongly convex functions, the regret bound of OGD becomes $O(\log T)$ [Shalev-Shwartz et al., 2007]. The $O({}^{T}\overline{T})$ and $O(\log T)$ regret bounds, for convex and strongly convex functions respectively, are known to be minimax optimal [Abernethy et al., 2008]. For exponentially concave functions, Online Newton Step (ONS) enjoys an $O(d \log T)$ regret, where d is the dimensionality [Hazan et al., 2007]. When the online functions are both smooth and convex, the regret bound could also be improved if the cumulative loss of the optimal prediction is small [Srebro et al., 2010].

2.2 Dynamic Regret

To the best of our knowledge, there are only two studies that investigate the general dynamic regret [Zinkevich, 2003, Hall and Willett, 2013]. While it is impossible to achieve a sublinear dynamic regret in general, we can bound the dynamic regret in terms of certain regularity of the comparator sequence or the function sequence. Zinkevich [2003] introduces the path-length

$$P_{\mathcal{T}}(\mathbf{u}_1,\ldots,\mathbf{u}_{\mathcal{T}}) = \bigvee_{t=2}^{\mathcal{M}} k \mathbf{u}_t \quad \mathbf{u}_{t-1} k_2$$
(5)

and provides an upper bound for OGD in (4). In a subsequent work, Hall and Willett [2013] propose a variant of path-length

$$P_{\mathcal{T}}^{\vartheta}(\mathbf{u}_1,\ldots,\mathbf{u}_{\mathcal{T}}) = \bigvee_{t=1}^{\mathcal{M}} k \mathbf{u}_{t+1} \quad \Phi_t(\mathbf{u}_t) k_2 \tag{6}$$

in which a sequence of dynamical models $\Phi_t(): X \not P X$ is incorporated. Then, they develop a new method, dynamic mirror descent, which achieves an $O(\overline{T}(1 + P_T^{\ell}))$ dynamic regret. When the comparator sequence follows the dynamical models closely, P_T^{ℓ} could be much smaller than P_T , and thus the upper bound of Hall and Willett [2013] could be tighter than that of Zinkevich [2003].

For the restricted dynamic regret, a powerful baseline, which simply plays the minimizer of previous round, i.e., $\mathbf{x}_{t+1} = \operatorname{argmin}_{\mathbf{x}2\times} f_t(\mathbf{x})$, attains an $O(P_T)$ dynamic regret [Yang et al., 2016], where

$$P_{\mathcal{T}} := P_{\mathcal{T}}(\mathbf{x}_1, \dots, \mathbf{x}_{\mathcal{T}}) = \bigvee_{t=2}^{\mathcal{M}} k \mathbf{x}_t \quad \mathbf{x}_{t-1} k_2.$$

OGD also achieves the $O(P_T)$ dynamic regret, when the online functions are strongly convex and smooth [Mokhtari et al., 2016], or when they are convex and smooth and all the minimizers lie in the interior of X [Yang et al., 2016]. Another regularity of the comparator sequence is the squared path-length

$$S_{\mathcal{T}} := S_{\mathcal{T}}(\mathbf{x}_1, \dots, \mathbf{x}_{\mathcal{T}}) = \bigvee_{t=2}^{\mathcal{M}} k \mathbf{x}_t \quad \mathbf{x}_{t-1} k_2^2$$

which could be smaller than the path-length P_T when local minimizers move slowly. Zhang et al. [2017] propose online multiple gradient descent, and establish an $O(\min(P_T, S_T))$ regret bound for (semi-)strongly convex and smooth functions.

In a recent work, Besbes et al. [2015] introduce the functional variation

$$F_{\mathcal{T}} := F(f_1, \dots, f_{\mathcal{T}}) = \bigvee_{t=2}^{\bigstar} \max_{\mathbf{x} \ge \lambda} j f_t(\mathbf{x}) \quad f_{t-1}(\mathbf{x}) j$$

to measure the complexity of the function sequence. Under the assumption that an upper bound $V_T = F_T$ is known beforehand, Besbes et al. [2015] develop a restarted online gradient descent, and prove its dynamic regret is upper bounded by $O(T^{2=3}(V_T + 1)^{1=3})$ and $O(\log T = \overline{T(V_T + 1)})$ for convex functions and strongly convex functions, respectively. One limitation of this work is that the bounds are not adaptive because they depend on the upper bound V_T . So, even when the actual functional variation F_T is small, the regret bounds do not become better.

One regularity that involves the gradient of functions is

$$D_{\mathcal{T}} = \bigvee_{t=1}^{\mathcal{M}} k r f_t(\mathbf{x}_t) \quad \mathbf{m}_t k_2^2$$

where $\mathbf{m}_1, \ldots, \mathbf{m}_T$ is a predictable sequence computable by the learner [Chiang et al., 2012, Rakhlin and Sridharan, 2013]. From the above discussions, we observe that there are different types of regularities. As shown by Jadbabaie et al. [2015], these regularities reflect distinct aspects of the online problem, and are not comparable in general. To take advantage of the smaller regularity. Jadbabaie et al. [2015] develop an adaptive method whose dynamic regret is on the order of $D_T + 1 + \min f (D_T + 1)P_T$, $(D_T + 1)^{1=3}T^{1=3}F_T^{1=3}g$. However, it relies on the assumption that the learner can calculate each regularity online.

2.3 Adaptive Regret

Another way to deal with changing environments is to minimize the adaptive regret, which is defined as maximum static regret over any contiguous time interval [Hazan and Seshadhri, 2007]. For convex functions and exponentially concave functions, Hazan and Seshadhri [2007] have developed efficient algorithms that achieve $O(-\overline{T \log^3 T})$ and $O(d \log^2 T)$ adaptive regrets, respectively. Later, the adaptive regret of convex functions is improved [Daniely et al., 2015, Jun et al., 2017]. The relation between adaptive regret and restricted dynamic regret is investigated by Zhang et al. [2018b].

3 Our Methods

We first state assumptions about the online problem, then provide our motivations, including a lower bound of the general dynamic regret, and finally present the proposed methods as well as their theoretical guarantees. All the proofs can be found in the full paper [Zhang et al., 2018a].

3.1 Assumptions

Similar to previous studies in online learning, we introduce the following common assumptions.

Assumption 1 On domain X, the values of all functions belong to the range [a, a + c], i.e., $a \quad f_t(\mathbf{x}) \quad a + c, \ \partial \mathbf{x} \ 2 \ X, \ and \ t \ 2 \ [T].$

Assumption 2 The gradients of all functions are bounded by G, i.e.,

$$\max_{\mathbf{x} \ge X} k \Gamma f_t(\mathbf{x}) k_2 \quad G, \ \delta t \ge [T].$$
(7)

Assumption 3 The domain X contains the origin 0, and its diameter is bounded by D, i.e.,

$$\max_{\mathbf{x},\mathbf{x}^{\theta} \ge \lambda} k \mathbf{x} \quad \mathbf{x}^{\theta} k_2 \quad D.$$
(8)

Note that Assumptions 2 and 3 imply Assumption 1 with any c = GD

Thus, by choosing $\eta = O(1/\overline{T})$, OGD achieves an $O(\overline{T}(1+P_T))$ dynamic regret, that is universal. However, this upper bound is far from the $\Omega(\overline{T}(1+P_T))$ lower bound indicated by the theorem below.

Theorem 2 For any online algorithm and any $\tau \ 2 \ [0, TD]$, there exists a sequence of comparators $\mathbf{u}_1, \ldots, \mathbf{u}_T$ satisfying Assumption 3 and a sequence of functions f_1, \ldots, f_T satisfying Assumption 2, such that p

$$P_{\mathcal{T}}(\mathbf{u}_1,\ldots,\mathbf{u}_{\mathcal{T}}) \quad \tau \text{ and } R(\mathbf{u}_1,\ldots,\mathbf{u}_{\mathcal{T}}) = \Omega \ G^{\vdash} \overline{T(D^2+D\tau)} \ .$$

Although there exist lower bounds for the restricted dynamic regret [Besbes et al., 2015, Yang et al., 2016], to the best of our knowledge, this is the *first* lower bound for the general dynamic regret.

Let's drop the universal property for the moment, and suppose we only want to compare against a *specific* sequence $\bar{\mathbf{u}}_1, \ldots, \bar{\mathbf{u}}_T \ 2 \ X$ whose path-length $\overline{P}_T = \int_{t=2}^T k \bar{\mathbf{u}}_t \quad \bar{\mathbf{u}}_{t-1} \frac{1}{k_2}$ is known beforehand. In this simple setting, we can tune the step size optimally as $\eta = O(\frac{1}{(1+\overline{P}_T)/T})$ and obtain an improved $O(\frac{1}{T(1+\overline{P}_T)})$ dynamic regret bound, which matches the lower bound in

Algorithm 1 Ader: Meta-algorithm

Require: A step size α , and a set H containing step sizes for experts

- 1: Activate a set of experts $fE \ j\eta \ 2 \ Hg$ by invoking Algorithm 2 for each step size $\eta \ 2 \ Hg$
- 2: Sort step sizes in ascending order $\eta_1 \quad \eta_2 \quad \eta_N$, and set $w_1^i = \frac{C}{i(i+1)}$

3: for t = 1, ..., T do

- 4: Receive \mathbf{x}_t from each expert E
- 5: Output

$$\mathbf{x}_t = \sum_{2H}^{X} w_t \mathbf{x}_t$$

- 6: Observe the loss function $f_t()$
- 7: Update the weight of each expert by

$$w_{t+1} = \Pr \frac{w_t e^{-r_t(\mathbf{x}_t^{\mu})}}{2H w_t e^{-r_t(\mathbf{x}_t^{\mu})}}$$

C (n)

8: Send gradient $ightarrow f_t(\mathbf{x}_t)$ to each expert E

9: end for

Algorithm 2 Ader: Expert-algorithm

Require: The step size η

1: Let \mathbf{x}_1 be any point in X2: for t = 1, ..., T do 3: Submit \mathbf{x}_t to the meta-algorithm 4: Receive gradient $r f_t(\mathbf{x}_t)$ from the meta-algorithm 5: $\mathbf{x}_{t+1} = \Pi_X \mathbf{x}_t - \eta_t$

$$\mathbf{x}_{t+1} = \Pi_{\mathcal{X}} \ \mathbf{x}_t \quad \eta \cap f_t(\mathbf{x}_t)$$

6: **end for**

to get the prediction for the next round.

Next, we specify the parameter setting and our dynamic regret. The set H is constructed in the way such that for any possible sequence of comparators, there exists a step size that is nearly optimal. To control the size of H, we use a geometric series with ratio 2. The value of α is tuned such that the upper bound is minimized. Specifically, we have the following theorem.

Theorem 3 Set

$$H = \begin{pmatrix} \eta_i = \frac{2^{i-1}D}{G} & \frac{7}{2T} & i = 1, \dots, N \end{pmatrix}$$
(10)

where $N = d_{\frac{1}{2}} \log_2(1 + 4T/7)e + 1$, and $\alpha = \frac{P}{8/(Tc^2)}$ in Algorithm 1. Under Assumptions 1, 2 and 3, for any comparator sequence $\mathbf{u}_1, \ldots, \mathbf{u}_T \neq X$, our proposed Ader method satisfies

where

$$k = \frac{1}{2}\log_2 1 + \frac{4P_T}{7D} + 1.$$
 (11)

The order of the upper bound matches the $\Omega(\frac{P}{T(1+P_T)})$ lower bound in Theorem 2 exactly.

3.4 An Improved Approach

The basic approach in Section 3.3 is simple, but it has an obvious limitation: From Steps 7 and 8 in Algorithm 1, we observe that the meta-algorithm needs to query the value and gradient of $f_t()$

N times in each round, where $N = O(\log T)$. In contrast, existing algorithms for minimizing static regret, such as OGD, only query the gradient *once* per iteration. When the function is complex, the evaluation of gradients or values could be expensive, and it is appealing to reduce the number of queries in each round.

Surrogate Loss We introduce *surrogate loss* [van Erven and Koolen, 2016] to replace the original loss function. From the first-order condition of convexity [Boyd and Vandenberghe, 2004], we have

$$f_t(\mathbf{x}) = f_t(\mathbf{x}_t) + h \Gamma f_t(\mathbf{x}_t), \mathbf{x} = \mathbf{x}_t i, \ \partial \mathbf{x} \ 2 \ X.$$

Then, we define the surrogate loss in the t-th iteration as

$$\ell_t(\mathbf{x}) = h \Gamma f_t(\mathbf{x}_t), \mathbf{x} \quad \mathbf{x}_t$$
 (12)

and use it to update the prediction. Because

$$f_t(\mathbf{x}_t) \quad f_t(\mathbf{u}_t) \quad \ell_t(\mathbf{x}_t) \quad \ell_t(\mathbf{u}_t), \tag{13}$$

we conclude that the regret w.r.t. true losses f_t 's is smaller than that w.r.t. surrogate losses ℓ_t 's. Thus, it is safe to replace f_t with ℓ_t . The new method, named as improved Ader, is summarized in Algorithms 3 and 4.

Meta-algorithm The new meta-algorithm in Algorithm 3 differs from the old one in Algorithm 1 since Step 6. The new algorithm queries the gradient of $f_t()$ at \mathbf{x}_t , and then constructs the surrogate loss $\ell_t()$ in (12), which is used in subsequent steps. In Step 8, the weights of experts are updated based on $\ell_t()$, i.e.,

$$w_{t+1} = \underbrace{\Pr \quad w_t e \quad \hat{\mathbf{x}}_t(\mathbf{x}_t^{\mu})}_{2H} w_t e \quad \hat{\mathbf{x}}_t(\mathbf{x}_t^{\mu}).$$

In Step 9, the gradient of $\ell_t()$ at \mathbf{x}_t is sent to each expert E. Because the surrogate loss is linear,

$$\Gamma \ell_t(\mathbf{x}_t) = \Gamma f_t(\mathbf{x}_t), \ 8\eta \ 2 \ H.$$

As a result, we only need to send the same $r f_t(\mathbf{x}_t)$ to all experts. From the above descriptions, it is clear that the new algorithm only queries the gradient once in each iteration.

Expert-algorithm The new expert-algorithm in Algorithm 4 is almost the same as the previous one in Algorithm 2. The only difference is that in Step 4, the expert receives the gradient $ightharpoondown f_t(\mathbf{x}_t)$, and uses it to perform gradient descent

$$\mathbf{x}_{t+1} = \Pi_{\mathcal{X}} \ \mathbf{x}_t \quad \eta \cap f_t(\mathbf{x}_t)$$

in Step 5.

We have the following theorem to bound the dynamic regret of the improved Ader.

Theorem 4 Use the construction of H in (10), and set $\alpha = \frac{P}{2/(TG^2D^2)}$ in Algorithm 3. Under Assumptions 2 and 3, for any comparator sequence $\mathbf{u}_1, \ldots, \mathbf{u}_T$ 2 X, our improved Ader method satisfies

where k is defined in (11).

Similar to the basic approach, the improved Ader also achieves an $O(\stackrel{\bigcap}{\overline{T(1+P_T)}})$ dynamic regret, that is universal and adaptive. The main advantage is that the improved Ader only needs to query the gradient of the online function *once* in each iteration.

Algorithm 3 Improved Ader: Meta-algorithm

Require: A step size α , and a set H containing step sizes for experts

- 1: Activate a set of experts $fE j\eta 2 Hg$ by invoking Algorithm 4 for each step size $\eta 2 H$
- 2: Sort step sizes in ascending order $\eta_1 \quad \eta_2 \quad \eta_N$, and set $w_1^i = \frac{C}{l(l+1)}$
- 3: for t = 1, ..., T do
- 4: Receive \mathbf{x}_t from each expert E
- 5: Output

$$\mathbf{x}_t = \sum_{2H}^{X} w_t \mathbf{x}_t$$

- 6: Query the gradient of $f_t()$ at \mathbf{x}_t
- 7: Construct the surrogate loss $\ell_t()$ in (12)
- 8: Update the weight of each expert by

$$w_{t+1} = \Pr \frac{w_t e^{-\frac{1}{t}(\mathbf{x}_t^{\prime\prime})}}{2H w_t e^{-\frac{1}{t}(\mathbf{x}_t^{\mu})}}$$

9: Send gradient $ightarrow f_t(\mathbf{x}_t)$ to each expert *E* 10: end for

Algorithm 4 Improved Ader: Expert-algorithm

Require: The step size η 1: Let \mathbf{x}_1 be any point in X2: **for** t = 1, ..., T **do** 3: Submit \mathbf{x}_t to the meta-algorithm 4: Receive gradient $\Gamma f_t(\mathbf{x}_t)$ from the meta-algorithm 5: $\mathbf{x}_{t+1} = \Pi_X \mathbf{x}_t \quad \eta \cap f_t(\mathbf{x}_t)$

6: **end for**

3.5 Extensions

Following Hall and Willett [2013], we consider the case that the learner is given a sequence of dynamical models $\Phi_t()$: $X \not v X$, which can be used to characterize the comparators we are interested in. Similar to Hall and Willett [2013], we assume each $\Phi_t()$ is a contraction mapping.

Assumption 4 All the dynamical models are contraction mappings, i.e.,

$$k\Phi_t(\mathbf{x}) \quad \Phi_t(\mathbf{x}^{\ell})k_2 \quad k\mathbf{x} \quad \mathbf{x}^{\ell}k_2, \tag{14}$$

for all $t \ 2 \ [T]$, and $\mathbf{x}, \mathbf{x}^{\ell} \ 2 \ X$.

Then, we choose P_T^{ℓ} in (6) as the regularity of a comparator sequence, which measures how much it deviates from the given dynamics.

Algorithms For brevity, we only discuss how to incorporate the dynamical models into the basic Ader in Section 3.3, and the extension to the improved version can be done in the same way. In fact, we only need to modify the expert-algorithm, and the updated one is provided in Algorithm 5. To utilize the dynamical model, after performing gradient descent, i.e.,

$$\bar{\mathbf{x}}_{t+1} = \Pi_{\mathcal{X}} \mathbf{x}_t \quad \eta \cap f_t(\mathbf{x}_t)$$

in Step 5, we apply the dynamical model to the intermediate solution $\bar{\mathbf{x}}_{t+1}$, i.e.,

$$\mathbf{x}_{t+1} = \Phi_t(\bar{\mathbf{x}}_{t+1}),$$

and obtain the prediction for the next round. In the meta-algorithm (Algorithm 1), we only need to replace Algorithm 2 in Step 1 with Algorithm 5, and the rest is the same. The dynamic regret of the new algorithm is given below.

Algorithm 5 Ader: Expert-algorithm with dynamical models

Require: The step size η , a sequence of dynamical models $\Phi_t()$

1: Let \mathbf{x}_1 be any point in X

- 2: for t = 1, ..., T do
- 3: Submit \mathbf{x}_t to the meta-algorithm
- 4: Receive gradient $ightarrow f_t(\mathbf{x}_t)$ from the meta-algorithm
- 5:

$$\bar{\mathbf{x}}_{t+1} = \Pi_X \mathbf{x}_t \quad \eta \upharpoonright f_t(\mathbf{x}_t)$$

6:

$$\mathbf{x}_{t+1} = \Phi_t(\bar{\mathbf{x}}_{t+1})$$

7: **end for**

Theorem 5 Set

$$H = \begin{pmatrix} & & \\ & \eta_i = \frac{2^{i-1}D}{G} & \frac{1}{T} & i = 1, \dots, N \end{pmatrix}$$
(15)

where $N = \frac{1}{2}\log_2(1+2T) + 1$, $\alpha = \frac{P}{8/(Tc^2)}$, and use Algorithm 5 as the expert-algorithm in Algorithm 1. Under Assumptions 1, 2, 3 and 4, for any comparator sequence $\mathbf{u}_1, \ldots, \mathbf{u}_T \ 2 \ X$, our proposed Ader method satisfies

References

- J. Abernethy, P. L. Bartlett, A. Rakhlin, and A. Tewari. Optimal stragies and minimax lower bounds for online convex games. In *Proceedings of the 21st Annual Conference on Learning Theory*, pages 415–423, 2008.
- O. Besbes, Y. Gur, and A. Zeevi. Non-stationary stochastic optimization. *Operations Research*, 63 (5):1227–1244, 2015.
- S. Boyd and L. Vandenberghe. Convex Optimization. Cambridge University Press, 2004.
- N. Cesa-Bianchi and G. Lugosi. *Prediction, Learning, and Games.* Cambridge University Press, 2006.
- C.-K. Chiang, T. Yang, C.-J. Lee, M. Mahdavi, C.-J. Lu, R. Jin, and S. Zhu. Online optimization with gradual variations. In *Proceedings of the 25th Annual Conference on Learning Theory*, 2012.
- A. Daniely, A. Gonen, and S. Shalev-Shwartz. Strongly adaptive online learning. In *Proceedings of the 32nd International Conference on Machine Learning*, pages 1405–1411, 2015.
- J. Duchi, E. Hazan, and Y. Singer. Adaptive subgradient methods for online learning and stochastic optimization. *Journal of Machine Learning Research*, 12:2121–2159, 2011.
- E. C. Hall and R. M. Willett. Dynamical models and tracking regret in online convex programming. In *Proceedings of the 30th International Conference on Machine Learning*, pages 579–587, 2013.
- E. Hazan. Introduction to online convex optimization. *Foundations and Trends in Optimization*, 2 (3-4):157–325, 2016.
- E. Hazan and C. Seshadhri. Adaptive algorithms for online decision problems. *Electronic Colloquium* on Computational Complexity, 88, 2007.
- E. Hazan, A. Agarwal, and S. Kale. Logarithmic regret algorithms for online convex optimization. *Machine Learning*, 69(2-3):169–192, 2007.
- M. Herbster and M. K. Warmuth. Tracking the best expert. *Machine Learning*, 32(2):151–178, 1998.
- A. Jadbabaie, A. Rakhlin, S. Shahrampour, and K. Sridharan. Online optimization: Competing with dynamic comparators. In *Proceedings of the 18th International Conference on Artificial Intelligence and Statistics*, pages 398–406, 2015.
- K.-S. Jun, F. Orabona, S. Wright, and R. Willett. Improved strongly adaptive online learning using coin betting. In *Proceedings of the 20th International Conference on Artificial Intelligence and Statistics*, pages 943–951, 2017.
- A. Mokhtari, S. Shahrampour, A. Jadbabaie, and A. Ribeiro. Online optimization in dynamic environments: Improved regret rates for strongly convex problems. In *IEEE 55th Conference on Decision and Control*, pages 7195–7201, 2016.
- A. Rakhlin and K. Sridharan. Online learning with predictable sequences. In *Proceedings of the 26th Conference on Learning Theory*, pages 993–1019, 2013.
- S. Shalev-Shwartz. Online learning and online convex optimization. *Foundations and Trends in Machine Learning*, 4(2):107–194, 2011.
- S. Shalev-Shwartz, Y. Singer, and N. Srebro. Pegasos: primal estimated sub-gradient solver for SVM. In *Proceedings of the 24th International Conference on Machine Learning*, pages 807–814, 2007.
- N. Srebro, K. Sridharan, and A. Tewari. Smoothness, low-noise and fast rates. In *Advances in Neural Information Processing Systems 23*, pages 2199–2207, 2010.
- T. van Erven and W. M. Koolen. Metagrad: Multiple learning rates in online learning. In Advances in Neural Information Processing Systems 29, pages 3666–3674, 2016.

- T. Yang, L. Zhang, R. Jin, and J. Yi. Tracking slowly moving clairvoyant: Optimal dynamic regret of online learning with true and noisy gradient. In *Proceedings of the 33rd International Conference* on Machine Learning, pages 449–457, 2016.
- L. Zhang, J. Yi, R. Jin, M. Lin, and X. He. Online kernel learning with a near optimal sparsity bound. In *Proceedings of the 30th International Conference on Machine Learning*, 2013.
- L. Zhang, T. Yang, J. Yi, R. Jin, and Z.-H. Zhou. Improved dynamic regret for non-degenerate functions. In *Advances in Neural Information Processing Systems 30*, pages 732–741, 2017.
- L. Zhang, S. Lu, and Z.-H. Zhou. Adaptive online learning in dynamic environments. *ArXiv e-prints*, arXiv:1810.10815, 2018a.
- L. Zhang, T. Yang, R. Jin, and Z.-H. Zhou. Dynamic regret of strongly adaptive methods. In *Proceedings of the 35th International Conference on Machine Learning*, 2018b.
- M. Zinkevich. Online convex programming and generalized infinitesimal gradient ascent. In *Proceedings of the 20th International Conference on Machine Learning*, pages 928–936, 2003.